

தமிழ்நாடு ஆசிரியர் கல்வியியல் பல்கலைக்கழகம்

TAMIL NADU TEACHERS EDUCATION UNIVERSITY

(Established under Tamil Nadu Act 33 of 2008) GangaiammanKoil Street, Karapakkam, Chennai - 600 097.

Website: www.tnteu.ac.in

No. TNTEU/DoF/ CCG&C /Off.Comm/0001

Date: 12.02.2016

Dr.V.Balakrishnan, PhD Dean of Faculty

Circular

This is to inform you that One day Programme on Teaching gaming with Technology in the classroom is going to be conducted by the Department of Educational Psychology for the M. Ed, M.Phil Students and Ph.D Scholars on 19th February 2016, 10am to 12pm. Mr. M. Senthilkumaran, Assistant Professor, Department of Educational Technology, TNTEU, Chennai will be the Resource Person for this programme. All the students and research scholars are asked to attend the programme without fail.

> 2/2/2016 DEAN OF FACULTY

Dr. V.BALAKRISHNAN, Ph.D.,

Dean of Faculty, Professor and Head, Dept. of Curriculum Planning and Evaluation, Tamil Nadu Teachers Education University, Karapakkam, Chennai - 600 097.

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY Karapakkam, Chennai-600 097

Registrar's Offica CHENNAL-91

VICE-CHANCELLOR TAX MADE TEACHERS EDUCATION UNIVERSITY WASAPAKKAM, CHENNAI - 600 097.

Chennai-97

DATE:19/02/2016



TIME:10 am to 12pm

Organizes
TEACHING GAMING WITH
TECHNOLOGY IN THE
CLASSROOM
Resource Person



Dr.M.Senthilkumaran, Assistant
Professor, Department of
Educational Technology, Tamil
Nadu Teachers Education
University, Chennai.

Registrar's Office

TAMIL NAUD TEACH ERBEDUCATION UNIVERSITY
KARAFARKAN, CHENNAL-500 097

VICE-CLANGELLOR
MANIENADO FEAGHERS EDU, TION UNIVERSI

Tamil Nadu Teachers Education University

Chennai-97



Topic	: Teaching gaming with technology in the classroom
Date	:19.02.2016
Time	:10.00 am to 12.00 pm
Resource	: Dr.M.Senthilkumaran
Person	Assistant Professor
	Department of Educational Technology
	Tamil Nadu Teachers Education University
	Karapakkam,
	Chennai-97.
Participants	: M.Ed, M.Phil, Ph.D

Dr.M.Senthilkumaran has motivated the participants towards the topic by brainstorming. Dr.M.Senthilkumaran has discussed about the various components of gaming. In his lecture Resource Person explained in detail about Teaching gaming with technology in the classroom. The Resource Person has answered all the questions raised by the participants. Those one day programme went on well with the active disclose and deliberation of the Resource Person. The programme organizers have collected the feedback from the participants.

REGISTRAR
TAMIL NADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAI-600 097



Dr. Nr. GOVINDAN RS Department of VIOE OHANGELLOR
Tomilnotant nad treadners Education University
Karapakkkarapakkan GHENNIO 600 097.

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REPORT

A ONE DAY PROGRAMME ON TEACHING GAMING WITH TECHNOLOGY IN THE CLASSROOM - 19.02.2016, 10AM TO 12PM.

A One day Programme on Teaching gaming with technology in the classroom was conducted by the Department of Educational Psychology, Tamil Nadu Teachers Education University, Chennai on 19.02.2016, 10am to 12pm in order to develop the innovative knowledge of Technology for the M.Phil students and Ph.D Scholars. Mr. M. Senthilkumaran, Assistant Professor, Department of Educational Technology, TNTEU, Chennai was the Resource Person. The resource person has motivated the participants towards the topic by brainstorming. He has discussed about the various components of gaming. In his lecture Resource Person explained in detail about Teaching gaming with Technology in the classroom. Those one day programme went on well with the active disclose and deliberation of the Resource person. The Resource Person has answered all the questions raised by the participants. The programme organizers have collected the feedback from the participants. A total of 18 M.Phil students and Ph.D Scholars from the Tamil Nadu Teachers Education University, Chennai were Participated in the programme.

DEAN OF FACULTY

102/2016

Dr. V.BALAKRISHNAN, Ph.D.,
Dean of Faculty,
Professor and Head,
Dept. of Curriculum Planning and Evaluation,
Tamil Nadu Teachers Education University,
Karapakkam, Chennai - 600 097.

REGISTRAR
TAMIL NADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAI-600 097

Registrar's Office

TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAL 600 087.

A ONE DAY PROGRAMME ON TEACHING GAMING WITH TECHNOLOGY IN THE CLASSROOM - 19.02.2016







தமிழ்நாடு ஆசிரியர் கல்வியியல் பல்கலைக்கழகம் TAMILNADU TEACHERS EDUCATION UNIVERSITY

ATTENDANCE SHEET

S.NO	NAME	PROGRAMME
1	A Sangeetha	Ph D
2	D Leema Roshin	M Phil
3	S Ragavagiri	M Phil
4	A Selvaraj	M Phil
5	Mahendar Kakkala	Ph D
6	K Muruganantham	Ph D
7	S Dhamodharan	Ph D
8	G Ram Kumar	Ph D
9	S Nithyasree	Ph D
10	R Meenakshi	Ph D
11	A S Revathi	Ph D
12	K Arulmozhi	Ph D
13	G Vanitha	Ph D
14	Ishwarya	Ph D
15	Praveen	Ph D
16	D Parvatham	Ph D
17	Priya	Ph D
18	S Vimala	Ph D

REGISTRA TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-660 097



10FF13/32/2016 **DEAN OF FACULTY**

Dr. V.BALAKRISHNAN, Ph.D.,

Dean of Faculty, Professor and Head,

Dept. of Curriculum Planning and Evaluation
Tamil Nadu Teache's Education University
Karapakkam, Chennai - 600.09*
VICE-CHANCELLOR

TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097,

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

. A. SANGIETHA

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

Leaching downing migh character

Name of the Resource Person

DY. M. SEWITH RUMBRON

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic	/		
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation	1		
5	Usefulness of the programme			

Any Suggestion for Updation

Signature of the participant

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KARAPAKKAM, CHENNAI-600 097

Registrar's Office

VICE-CHANCELLOR
TAMILNADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: Leerna Roshin D

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology in the classroom. Mr.M. Senthil kuman.

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic	V		
2	Preparation of the topic	V		
3	Presentation of the subject		1	
4	Clarity in presentation		V	
5	Usefulness of the programme	V		

Any Suggestion for Updation

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHANNAL-600 087



VICE-CHANCELLOR TAMILNADU TEACHERS EDUCATION UNIVERSITY KAHAPAKKAM, CHENNAI - 600 097,

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: S. Raganagiri

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology : us classroom Mr.M. Senthil Kumaran

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation	1	<u></u>	
5	Usefulness of the programme			

Any Suggestion for Updation

Excellent

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, GHENNAI-600 097



TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097,

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: A Selvaraj

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching Gaming with Technology in the classroom.

: My. M. Senthal Kumaran

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation			
5	Usefulness of the programme			

Any Suggestion for Updation

Good

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



VICE-CHANCELLOR TAMILMADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

DV. MAHENDAR YAKKALA

Course of Study

: M. Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology.

Name of the Resource Person

: Mr. M. Senthil Kumar

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic	1		
2	Preparation of the topic			
3	Presentation of the subject	\sim		3
4	Clarity in presentation		1	
5	Usefulness of the programme	M		

Any Suggestion for Updation

Excellent

Signature of the participant

REGISTALS
TAMIL NADU THACHERS EQUILATION UNIVERSITY
KARAPAKKANI, CHENNAI-600 097



TAMEMADI, TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: MURUGANANTHAM, K

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology in the Class room

Name of the Resource Person

: Mr. M. Senthil Kumar

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic	1		
2	Preparation of the topic	V		
3	Presentation of the subject		N	
4	Clarity in presentation		1	
5	Usefulness of the programme	~		

Any Suggestion for Updation

9000

Signature of the participant

REGISTRAR
TAMIL NADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, GHENNAI-600 097



TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: Dr. S. phamodharen.

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology in : The classroom M. Senthil Kumar.

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic	V		
2	Preparation of the topic	V		
3	Presentation of the subject	~		
4	Clarity in presentation	~		
5	Usefulness of the programme	V		

Any Suggestion for Updation

Sood.

Signature of the participant

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



KARAPAKKAN, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

. Ct. Rom' Kouman.

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

Teaching gerning with Technology in the classroom : M. Senthil Komm.

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic	V		
2	Preparation of the topic	V		
3	Presentation of the subject		~	
4	Clarity in presentation		V	
5	Usefulness of the programme		V	

Any Suggestion for Updation

C). Ram Comm.

Signature of the participant

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, OHENNAI-600 097



VICE-CHANCELLOR TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

NITHY ASREE

Course of Study

: W.Ed / M.Phil/ Ph.D

Title of the Programme

TEACHING GAMING WITH TECHNOLOGY IN THE CLASSROOM,

Name of the Resource Person

: MOI-M. SENTHIL KUMARAN

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic		V ***	
3	Presentation of the subject			
4	Clarity in presentation	¥	\checkmark	
5	Usefulness of the programme			

Any Suggestion for Updation

: Good

Signature of the participant

S. Nithyapre

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



TABSILHADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: R. MBBNAKSHIS

Course of Study

: M.Phit/ Ph.D

Title of the Programme

: TEACHING GAMING WITH TECHNOLOGY IN THE

CLASSROOM

Name of the Resource Person

: Mar-M. SENTHIL KUMARAN.

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic		✓	
3	Presentation of the subject			
4	Clarity in presentation	\(\sqrt{1}		
5	Usefulness of the programme	\		

Any Suggestion for Updation

: Good

Signature of the participant

REGISTEAR
TAMIL NADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAL-800 097



VICE-CHANCELLOR

TAMILNADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAI - 800 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: A.S. Revathi

Course of Study

Title of the Programme

: Teaching garning with Technology en the class room : Mr. M. Senthil kulman.

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject	/	V	
4	Clarity in presentation		1	
5	Usefulness of the programme			

Any Suggestion for Updation

Signature of the participant

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



VICE-CHANCELLOR TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: K. Arulmozhi

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technology in the Classroom

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation			¥1
5	Usefulness of the programme			

Any Suggestion for Updation

. Excellent

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participan	Name	of the	Partici	pant
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: G. Vanitha

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

Name of the Resource Person

Teaching garning with Technology in the Classroom Mr. M. Senthil human

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic		/	
2	Preparation of the topic		/	
3	Presentation of the subject			
4	Clarity in presentation	8	/	
5	Usefulness of the programme		/	

Any Suggestion for Updation

Signature of the participant

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



KARAPAKKAM, CHENNAI - 600 097:

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming With Technology : Mr. M. Senthil kumasan

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic		/	1,1
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation		~	
5	Usefulness of the programme	V		

Any Suggestion for Updation

Signature of the participant

TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAL-600 097



TAMILNADU TEACHERS EDUCATION UNIVERBITY KARAPAKKAM, CHENNAI - 600 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

Praveen

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with Technologe

Name of the Resource Person

Mr. M. Senthil Kumaraa

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic	V		
3	Presentation of the subject	~		
4	Clarity in presentation			
5	Usefulness of the programme		~	

Any Suggestion for Updation

Signature of the participant

TAMIL NADU TEACHERS EDUCATION UNIVERSITY
KARAPAKKAM, CHENNAI-600 097



VICE-CHANCELLOR

TATIL HADU TEACHERS EDUCATION UNIVERSITY
RARPAKKAM; GHENNAL - 606 697:

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching Craming with Technology : Mr. M. Senthil kumasan

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic		:	
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation			
5	Usefulness of the programme			

Any Suggestion for Updation

Signature of the participant

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097



TAMILNATILI TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI - 800 097:

D. Paeratham

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

Name of the Resource Person

: Faching gaming with Technolog. : Mr. M. Senthil kumaran

Kindly tick the relevant box as your suggestion

S No	Item	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject	✓		
4	Clarity in presentation			
5	Usefulness of the programme	✓		

Any Suggestion for Updation

Signature of the participant

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAFAKKAM, CHENNAI-600 097



RARAPAKKAM, CHENNAI - 800 097.

Date: 19/02/2016

Chennai -97

Time: 10am to 12pm

Teaching gaming with Technology in the Classroom

FEEDBACK FORM

Name of the Participant

: S. Vimala

Course of Study

: M.Ed / M.Phil/ Ph.D

Title of the Programme

: Teaching gaming with technology : Mr. M. Senthal Kumasan

Name of the Resource Person

Kindly tick the relevant box as your suggestion

S No	ltem	Excellent	Good	Fair
1	Relevancy of the topic			
2	Preparation of the topic			
3	Presentation of the subject			
4	Clarity in presentation			
5	Usefulness of the programme		~	

Any Suggestion for Updation

Signature of the participant

REGISTRAR TAMIL NADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNAI-600 097-

TAMILNADU TEACHERS EDUCATION UNIVERSITY KARAPAKKAM, CHENNA! - 600 097: